

STORAGE DEVICE FOR A MULTIBUS ARCHITECTURE

Storage Device for a Multibus Architecture

BACKGROUND OF THE INVENTION

The invention relates <u>in general to a multiple bus architecture associated with a signal processor and in particular to a memory storage device for use with such a multibus architecture having the features listed in the preamble of Claim 1, a storage system having a plurality of storage devices, and a method for controlling such a storage device.</u>

In order tTo achieve a relatively high throughput of data in signal processors, these processors often include multiple connected read/write buses through which a single one data memory storage device may be accessed simultaneously. Control of memory addresses is typically implemented here-through read/write buses by alternately transmitting addresses data and information data, or by transmitting addresses through a separate address bus apart from a data bus.

Where In the ease-of-these systems involveing one or multiple data memories and in multiple buses, that is, (i.e., a multibus architecture), the actual memory/bus connection is usually achieved in a manner which is relatively disadvantageous. Currently, tTwo approaches are commonly utilized to achieve relatively efficient memory access to store data in the memory, or to read data from the memory. Either a multi-port memory is used which has multiple memory connections to access different buses, or the various buses are connected only-to mutually independent memory blocks.

The first approach has the disadvantage that a multi-port memory is more complex and expensive to implement than a single-port memory. The second approach has the disadvantage that the separation of the memory blocks negatively affects program flexibility and execution

speed. For example, the memory partitioning must be defined within the program code, —a capability which is often not provided in high-level languages such as C.

What is needed is The goal of the invention is therefore to propose a memory storage device for a multibus architecture which enables more efficient memory access. An additional goal is to propose a storage system having a plurality of such storage devices, as well as a method for operating such storage devices.

SUMMARY OF THE INVENTION

This goal is achieved by a storage device for a multibus architecture having the features of Claim 1, a storage system having a plurality of storage devices with the features of Claim 9, and a method for controlling such a storage device having the features of Claim 12.

The starting point of the invention is a storage device for a multibus architecture includes which comprises at least one memory to store data, information, and/or addresses, along with and a memory connection having with a port to connect the memory to a firstone of the buses of the a-multibus architecture, wherein t The memory connection, the port, and the first bus have data lines to transmit data and along with, as required, address lines to transmit addresses, and/or control information to control the memory and, as required, other devices connected to each the specific bus within the multibus architecture.

——A switching device serves to selectively connects the memory connection to one of the first buses or an additional bus to enable a memory access to transmit data, addresses, and/or control information to or from the selected one of or to these buses.

A storage system, specifically a storage system within a processor or <u>separate from and</u> directly-connected to a processor, <u>may have advantageously has</u>-a plurality of <u>the such</u>-storage

devices which are selectively connected, according to the method, to one each one of the different buses.

- Advantageous embodiments are the subject of the dependent claims.

The storage device <u>may have advantageously has</u> a memory-specific logic device and an interrupt line to transmit an interrupt signal to the processor. Which The processor <u>may</u> controls <u>operation of the entire storage system.</u> Whereby tTransmission of the interrupt signal <u>may triggers</u> an interruption of the operation of the processor for, <u>for example</u>, one clock cycle whenever a memory access by the memory to the memory or memories of two different buses within two successive clock cycles is to be effected.

The memory <u>may have advantageously has</u> an address analyzer to analyze the addresses on the buses and/or the address lines assigned to the memory for memory accesses, and for the <u>purpose of</u> switching the switching device to one of the corresponding buses.

The analyzer serves to analyzes address segments and to switches and assigns memory access for address segments smaller than the word width of a bus or of address lines transmitting the addresses, such that the memory may be smaller than the actual required memory space.

Additional data for storage may be are stored in a different memory.

An adjustable separator device_, specifically_(e.g., a programmably_-adjustable separator device), for storing the memory address or access address for the memory for analysis by the analyzer, allows the memory to assign any addresses—in order, for example, to be able to overlay external memories.

The analyzer <u>may have advantageously has</u>-a common access control device to switch the switching device, and one comparator each per bus to compare the address with the memory address of the memory, thereby allowing the component-related expense to be reduced.

The analyzer <u>may advantageously has</u> includes a modifier <u>that designed to processes</u> different data and/or access types which are applied —through data lines, subaddress lines, and/or access signal lines selected by the switching device —to a data memory segment of the memory <u>in order to transmit the states on the bus lines.</u>

A logic device to output a block loss signal through a loss line to the processor serves to issue a signal in response to a deviation from announced and executed data transfers during the memory access.

A preferred storage system <u>may have has</u> a plurality of such memories which are connected to a multibus architecture having a plurality of buses. It is possible here to have aAll or <u>some</u> of the memories <u>may be or only some of the memories</u> connectable only to some of the buses.

Specifically, during switching between read access and write access for one of the memories, different memories <u>may be are</u>-controlled alternately by <u>the clock cycle</u> in a common process.

The use of such memories is advantageous particularly in the form of memories for a processor.

An interrupt signal to suspend the processor clock of a higher-level processor or to select a different memory <u>may be is advantageously</u> generated and issued whenever a memory access by the memory to two different buses, or by two different buses to the memory, is to be effected within two successive clock cycles in order to prevent loss of data.

Having the processor use the logic device to generate a command such as a clock control signal to interrupt the processor clock or such as a memory select signal to select a different

storage device, and send this signal to the processor, prevents loss of data or drop-out periods during switching operations between read states and write states.

For memory accesses, address lines on the buses assigned to the memory, or address lines for determining the switching position of the switching device, <u>may be are analyzed</u>.

It is also possible here to search address segments smaller than the word width of the address as the assigned memory address during the analysis and to use the segments them as the switching criterion.— †This is being advantageous for the distribution of data between multiple memories of this type.

To this end, a method may be used in which the highest-value bit of the address to determine the access address is compared with an adjustable register, specifically a programmable register, and the memory access is enabled only in the case of a match.

——This procedure may be employed, for example, to implement an overlay procedure in which another memory, for example specifically a slower and larger memory is overlaid.

In order tTo control a switching device, selected data lines, subaddress lines, and/or access signal lines of a selected bus are used to generate switching signals or commands in the event data or information transmitted over the selected bus does not match; (in terms of the amount of data); the amount of memory space available per memory access operation.

The following discussion explains embodiments of the invention in more detail based on the drawings

These and other objects, features and advantages of the present invention will become more apparent in light of the following detailed description of preferred embodiments thereof, as illustrated in the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG.igure 1 is a schematic block diagram illustration view of a storage device including a memory which may be connected to a multibus architecture using a switching device; and

FIG.igure 2 is shows a schematic block diagram illustration of the preferred storage device of FIG. 1 including a detailed illustration of individual preferred components of a logic device to control the switching device.

DETAILED DESCRIPTION OF THE INVENTION

Referring to Figure FIG. 1, shows how one embodiment of a storage device 10 is connected to a multibus architecture 12, which may here includeing three buses 14-16-P, D0, D1. The storage devices 10 includes and functions shown and described here are only examples used to explain the basic principle of a memory M 18 which may be selectively connected through a switching device 20 SW to one of the multiple buses 14-16P, D0, D1 of the multibus architecture. Any additional components that might be required to operate the such a storage device 10, such as address buses and other control buses, may be added in accordance with the commonly available technical knowledge.

The A-memory 18 M of this is connected through the type is in the form of and eonfigured as memory M in a multibus architecture 12 of to a processor 22 PU according to the preferred embodiment. The Pprocessor 22 may have PU appropriately has a storage system that includesing a plurality of the such-memories 18M, of which one bus 14-16 each is able to be controlled simultaneously for a memory access. As used herein, Mmemory access here means both the writing to the memory 18 M of data, specifically, (e.g., information data), and the

reading of this data from a memory area of the memory 18 M-through one of buses 14-16 P, D0, D1. The illustrated buses 14-16 connect P, D0, D1 lead directly to the processor 22PU.; although the relevant required Other control devices, interface components, and the like are not shown in FIG. 1 since these components may be implemented in a the conventional manner that should be apparent to one of the ordinary skill in art. A pair of The same applies to control signals on lines 24, 26 BML, STL which transmit, for example, a block loss signal on the line 24bm, and or an interrupt signal on the line 26.st, or oOther commands may be transmitted on these lines 24, 26 to the processor 22.

The actual memory or memory area 18 M of the storage device 10 has a memory connection 28 B in the form of a memory port of the conventional type. The memory connection is connected to the switching device 20 SW through data lines 30 which may be part DL or through the data lines DL of a data bus. The Sswitching device 20 SW selectively switches the data lines 30 DL through corresponding lines 32-34 PL, D0L, D1L and external ports 36-38 BP, B0, B1 to one of the buses 14-16P, D0 or D1.

<u>A Llogic device 40 L serves to switches the switching device 20SW</u>, which <u>logic device</u> is connected preferably to additional devices such as a memory separator register <u>or</u> (memory tag register <u>42</u>) <u>MTR</u> and at least one comparator <u>44CU</u>. The block loss <u>signal on the line 24 BML</u> here starts, for example, from <u>the comparator 44 CU</u> and leads to <u>the processor 22PU</u>, while <u>the interrupt signal line 26 STL leads from the actual logic device 40 L to the processor 22PU.</u>

In a preferred embodiment, a conventional common data memory <u>may be is</u>-subdivided into multiple blocks <u>or storage devices</u> functioning as the storage system of <u>the processor-PU</u>, which blocks, <u>for example comprising the like-memory 18M-shown</u>, <u>may have only-a single</u> internal access connection <u>28B</u>. <u>The Mmultiple read/write buses 14-16 P, D0, D1-</u> are connected

to each of these memories <u>18 M</u>-through <u>the switching device 20SW</u>. The logic device <u>40</u> integrated within the block <u>or storage device 10</u> acts as an access control device and controls the memory access of the different buses <u>14-16</u> to the block <u>10</u> and to <u>the memory 18 M</u>-located in the block, or of <u>the memory 18 M</u>-to one of <u>the buses 14-16 P, D0, D1</u>. It is not <u>absolutely</u> necessary, of course, that each of <u>the memories 18 M</u>-be connectable to all of <u>the buses 14-16 P, D0, D1</u>.

Whenever two of the buses 14-16 P, D0, D1 are to simultaneously access the same memory 18, M, the logic device 40 L sends the interrupt signal on the line 26 st through interrupt signal line STL to the processor 22 PU or to a clock control device of the processor 22 PU so as to suspend the processor clock for the processor for one clock cycle.; This thereby allowsing the switching device 20 SW to switch successive accesses to the two requesting buses 14-16 and the corresponding states to be transmitted on the bus lines 14-16. Alternatively, appropriate programming and/or an appropriate wiring layout of the processor 22 may PU is able to handle the suspension of the processor clock.

Specifically, write access is possible in smaller units than the word width of the buses 1416 without losing a clock cycle; that is, for example, byte-by-byte accessing for a 32-bit bus. The actual read-modify-write operation for this example here requires the usual two clock cycles. In order tTo prevent the loss of a clock cycle, either buffering is implemented by the logic device 40 L-on the incoming side of the memory 18 M-and by any other devices connected to theis logic device; 40. In the alternative, or an appropriate access control signal on the line 26 may be st is exchanged with the processor 22 so PU in order that theis memory 18 M-may not be acted upon during the next clock cycle and so that the processor 22 PU does not need to be suspended, but instead accesses a different memory 18 M-during this next clock cycle.

The memory-block-specific logic device 40 may be L is advantageously expandedable by using the a-comparator 44 CU-which compares the highest-value bit of the address with an adjustable register, for example, specifically, a register adjustable by programming, and only operates in the event ease of a match, with the result is that the individual memories 18 M of a plurality of such memories 18 M are able to be arranged in any manner fashion within a linear address space. For example, a memory of a slow external memory module may be overlaid by a memory access to the memory 18M, then copied back upon termination of a corresponding dedicated program segment. This method, in fact well-known as the overlay procedure, enables fast access to the data despite the fact that the internal memory M of the processor may be smaller than the memory required for the application. A relatively larger required memory area is thus appropriately managed by splitting among multiple smaller memories 18M.

The Mmemory 18 M-in FIG.igure 1 has only one data line or data bus 30DL. In principle, it is possible to transmit address data and information data in temporal sequence over a single bus, where the address data indicate to which, or from which, the memories 18 M-or addresses within the memory 18 M-the information data are to be transmitted as the actual data-d. Alternatively, it is possible to employ a separate address bus through which exclusively address data are transmitted, with the result that only actual useful data, and possibly additional address or control information, are transmitted through the data bus 30DL.

Referring to Figure FIG. 2, illustrates a detailed embodiment, in which again a memory 100 M having preferably having a plurality of addressable memory locations is connectable through switching device 102 SW to one of multiple buses 104-107 P, D0, D1, R of a multibus architecture 110.

In the example shown, memory eConnections to the memory 100 include B is subdivided into an address memory connection 114 and a data memory connection 116. The addresses for addressing internal memory locations of the memory 100M, which may be are transmitted through a separate address bus or, as described above, through one of the buses 104-107, P, D0, D1, R, are applied to the address memory connection 114. In the embodiment shown, in each ease tThe address information is supplied from the actively switched bus 104P.

It is <u>also</u> possible specifically here also to have addresses supplied only through the a-bus <u>104</u> P-in the form of a programming bus such that the switching device <u>102</u> SW-implements switching to the programming bus <u>104</u> P-routinely or upon completion of a memory access. To implement a data access, the switch-over to the required additional bus <u>105-107</u> D0, D1, R is effected as required.

Starting from the buses 104-107 P, D0, D1, R, which may, for example, be 32-bit buses, a 32-bit line 118 leads to a data input switch of the switching device 102sW. Depending on the switching position of the switching device 102sW, a 32-bit data line or a 32-bit data bus 118 DL is thus routed from the selected bus 104-107 P, D0, D1, R through the switching device 102 sW to the data memory connection 116. of data connection B in order This is done to write or read the relevant data or line states to or from the memory area of the memory 100 being M-addressed at this moment.

The dData line 118 DL—which leads from each bus 104-107 P, D0, D1, R to the corresponding switching connection of the switching device 102 SW—has a splitter 120 SP—at the input of a logic device 122 L—composed of a plurality of individual components. The which splitter 120 mayis, for example, be in the form of a tap, wherein the individual data lines of the data_bus 118 DL—are tapped and routed as address lines 124 AL—to a divider 126—DIV. In this

example, the divider 126 DIV separates out ten address lines 125 AL and routes these lines 125 to an appropriately connected address line input of the switching device 102 SW. Depending on the switching position, the address signal of the selected bus 104-107 P, D0, D1, R is thus applied to the address memory input of address connection 114 B of the memory 100 M.

In addition, two address lines <u>128 SAL</u> are separated out from <u>each divider 126 DIV</u> to transmit subaddresses, then routed to an appropriately connected input of <u>the switching device 102 SW</u> which passes on the subaddress of the selected bus <u>104-107 P, D0, D1, R</u> to a modifier 130MOD.

Each The splitter 120 SP also splits the data lines 118 (e.g., for example, four of lines 132 ACL with information about the access type) —from the actual data lines 118 32 and routes these four lines 132 to an appropriately connected input of the switching device 102 SW. Theis switching device 102 also applies the signals or states of address access type lines 132 ACL to the modifier 130 MOD depending on the switching position of the selected bus 104-107P, DO, D1, R.

The Mmodifier 130 may MOD is also be interconnected between the switched data line 118 DL and the data memory connection—B. The Mmodifier 130 MOD serves to modify the received data d from the selected bus 104-107 P, D0, D1, R and determines, in terms of the access type, (e.g., specifically—a write access or read access), whether what is found on the data line 118 DL is a complete word, shortened word—(short), or only—one byte from an original data word which is to be transmitted during the memory access, or if it is a label or signal that has been extended in some way.

In addition, the modifier 130MOD, among other functions, passes on a read-modifier-write signal on a line 134 to an access control device 136 ARB-forming an additional component

of <u>the logic device 122L</u>. In connection with <u>a processor 138PU</u>, <u>the access control device 136</u>

ARB-controls access to <u>the memory 100M</u>. <u>The Aaccess control device 136 ARB-additionally controls the operation of the switching device 102SW</u>.

The Mmemory logic 122L, as the analyzer or part of the analyzer, may also have advantageously has a memory separator register or memory tag register 140 MTR which is programmable, for example through the bus 107R, with the access address of the memory 100M.

The Mmemory tag register 140 may MTR advantageously also haves an overflow signal on a line 142AGL to provided to it by the processor 138 for memory overflow protection.

Twenty of the Aaddress lines 124 AL, here 20 of the address lines, branch off from each divider 126.DIV, eEach of these twenty address lines 144 which are routed to a comparator 146 CU compares the thus received address data with the address data stored in the memory tag register 140 MTR and provides the comparison result to the access control device 136 ARB for further processing.

Although the present invention has been shown and described with respect to several preferred embodiments thereof, various changes, omissions and additions to the form and detail thereof, may be made therein, without departing from the spirit and scope of the invention.

What is claimed is: